

# JAVASCRIPT DEVELOPMENT

*Sasha Vodnik, Instructor*

# HELLO!

1. Pull changes from the `svodnik/JS-SF-13-resources` repo to your computer
2. Open the `06-json-dom > starter-code` folder in your code editor

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**JAVASCRIPT DEVELOPMENT**

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# **JSON & INTRO TO THE DOM**

# **LEARNING OBJECTIVES**

At the end of this class, you will be able to

- › Implement and interface with JSON data
- › Identify differences between the DOM and HTML.
- › Use vanilla JavaScript methods and properties to create and modify DOM nodes.

# **AGENDA**

- JSON
- Lab: Work with JSON
- Intro to the DOM
- Getting and setting DOM elements

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## JSON & INTRO TO THE DOM

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# WEEKLY OVERVIEW

**WEEK 4**

Slack Bot Lab / JSON & Intro to DOM

**WEEK 5**

DOM & jQuery / Events & jQuery

**WEEK 6**

Ajax & APIs / Asynchronous JS & callbacks

# BOTS — GROUP CHECKIN

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## **TYPE OF EXERCISE**

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▸ Class

## **TIMING**

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*3 min*

1. Share

- What you're planning for your bot to do
- How far you've gotten
- An outstanding question or challenge

2. As a group, brainstorm possible next steps for each challenge described by a group member.

# **JSON**



# JSON IS A DATA FORMAT BASED ON JAVASCRIPT

object

```
let instructor = {
  firstName: 'Sasha',
  lastName: 'Vodnik',
  city: 'San Francisco',
  classes: [
    'JSD', 'FEWD'
  ],
  classroom: 8,
  launched: true,
  dates: {
    start: 20181113,
    end: 20190131
  },
};
```

JSON

```
{
  "firstName": "Sasha",
  "lastName": "Vodnik",
  "city": "San Francisco",
  "classes": [
    "JSD", "FEWD"
  ],
  "classroom": 8,
  "launched": true,
  "dates": {
    "start": 20181113,
    "end": 20190131
  }
}
```

## JSON

- ▶ Easy for humans to read and write
- ▶ Easy for programs to parse and generate

```
{
  "firstName": "Sasha",
  "lastName": "Vodnik",
  "city": "San Francisco",
  "classes": [
    "JSD", "FEWD"
  ],
  "classroom": 8,
  "launched": true,
  "dates": {
    "start": 20181113,
    "end": 20190131
  }
}
```

# JSON IS NOT JAVASCRIPT-SPECIFIC

- Used across the web by programs written in many languages



ANGULARJS



# JSON IS EVERYWHERE!

10 Going · 79 Interested Invite  
Share this event with your friends

Response contained invalid JSON. Reason: JSON Parse error: Unexpected identifier 'for' for (,);({ "\_ar":1,"error":1357004,"errorSummary":"Sorry, something went wrong","errorDescription":"Please try closing and re-opening your browser window","payload":null,"bootloadable":{},"ixData":{},"gkxData":{},"lid":"6537387516854408944"})

Share in Messenger

To: Choose friends

Add a message...

Response contained invalid JSON. Reason: JSON Parse error: Unexpected identifier 'for' for (,);({ "\_ar":1,"error":1357004,"errorSummary":"Sorry, something went wrong","errorDescription":"Please try closing and re-opening your browser window","payload":null,"bootloadable":{},"ixData":{},"gkxData":{},"lid":"6537387517222066818"})

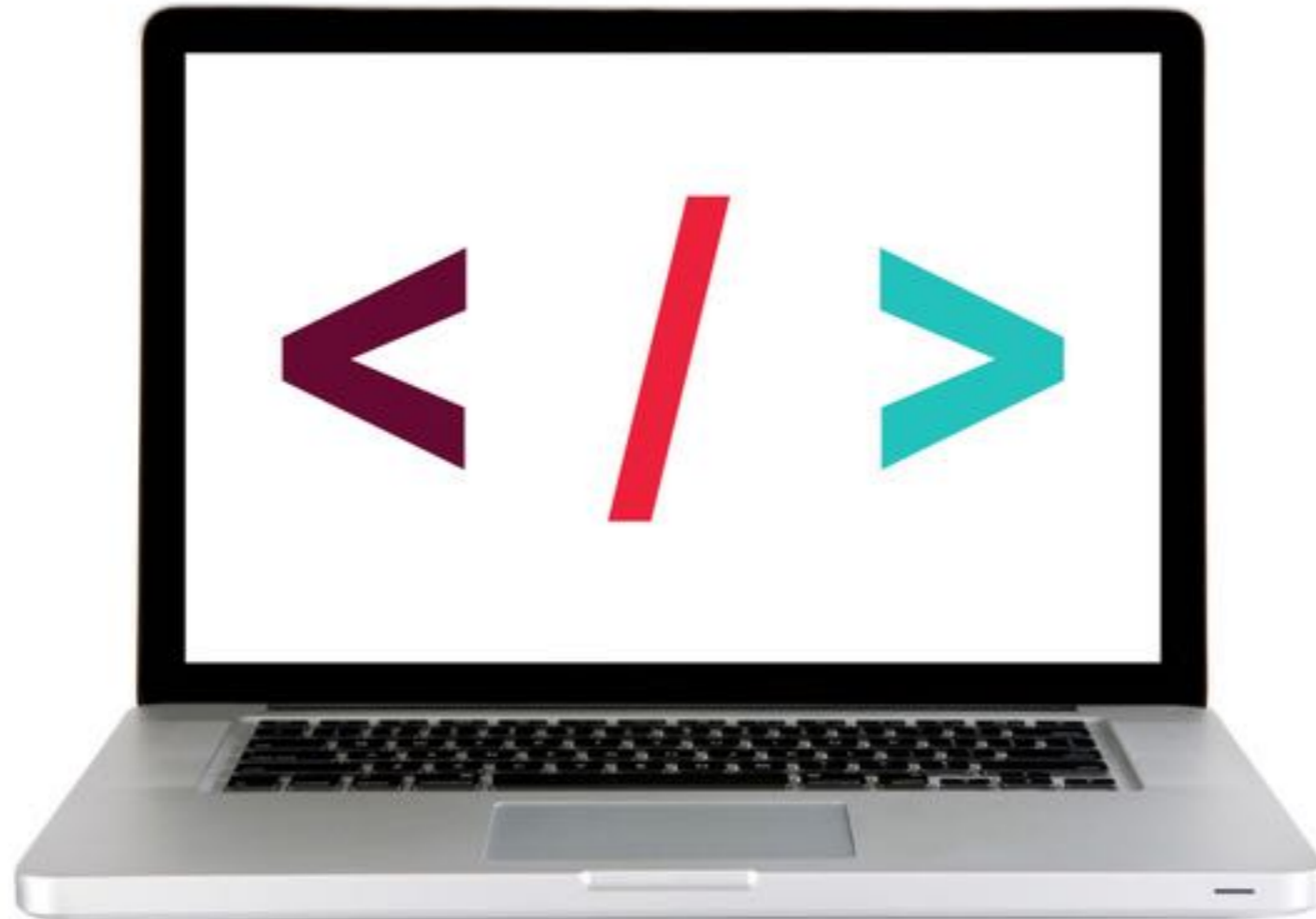
Response contained invalid JSON. Reason: JSON Parse error: Unexpected identifier 'for' for (,);({ "\_ar":1,"error":1357004,"errorSummary":"Sorry, something went wrong","errorDescription":"Please try closing and re-opening your browser window","payload":null,"bootloadable":{},"ixData":{},"gkxData":{},"lid":"6537387515791219178"})

Response contained invalid JSON. Reason: JSON Parse error: Unexpected identifier 'for' for (,);({ "\_ar":1,"error":1357004,"errorSummary":"Sorry, something went wrong","errorDescription":"Please try closing and re-opening your browser window","payload":null,"bootloadable":{},"ixData":{},"gkxData":{},"lid":"6537387516228648313"})

---

**LET'S TAKE A LOOK**

---



## **JSON RULES**

- Property names must be double-quoted strings.
- Trailing commas are forbidden.
- Leading zeroes are prohibited.
- In numbers, a decimal point must be followed by at least one digit.
- Most characters are allowed in strings; however, certain characters (such as ', ", \, and newline/tab) must be 'escaped' with a preceding backslash ( \ ) in order to be read as characters (as opposed to JSON control code).
- All strings must be double-quoted.
- No comments!

## TO CONVERT AN OBJECT TO JSON

```
JSON.stringify(object);
```

# TO CONVERT JSON TO AN OBJECT

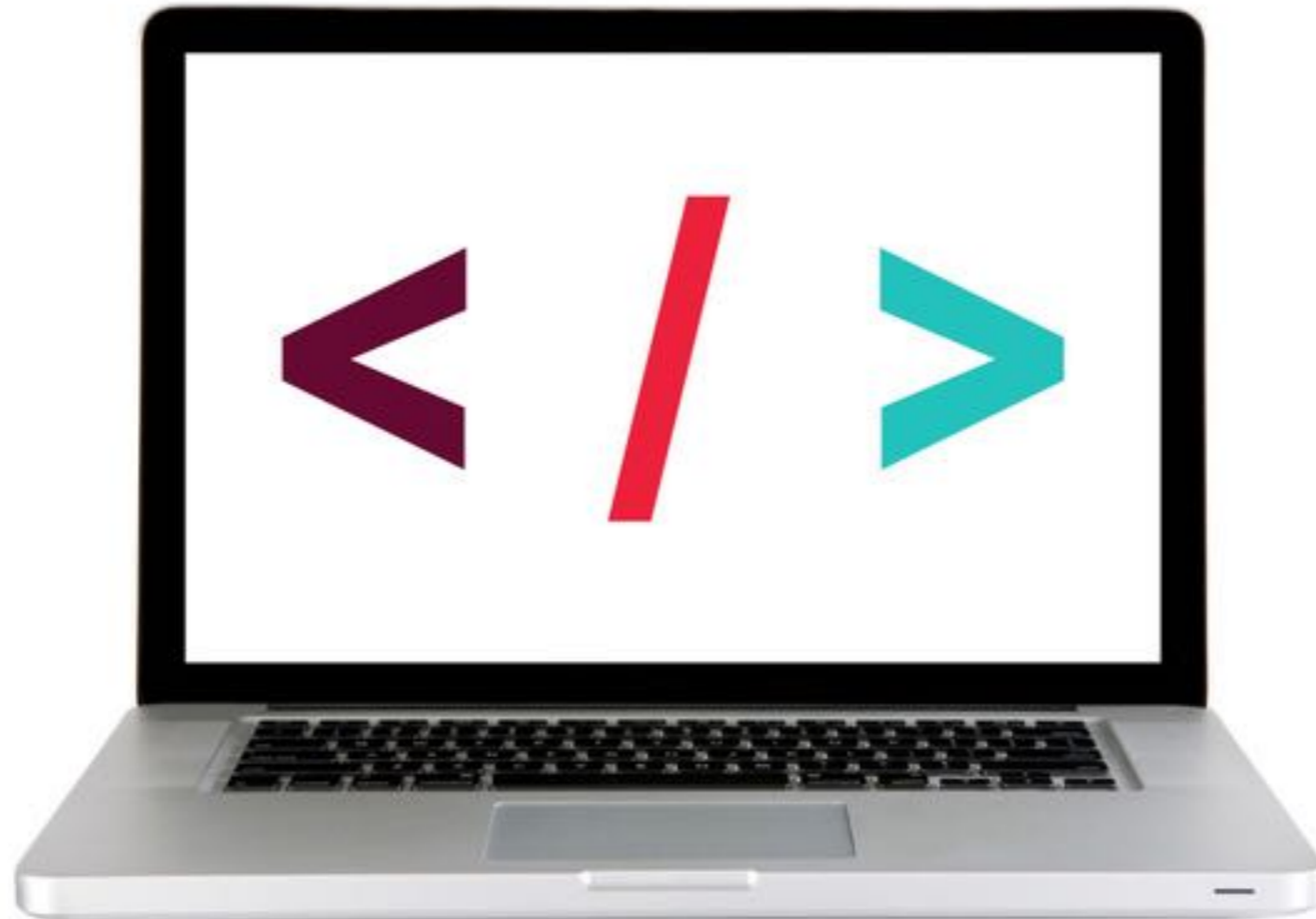
```
JSON.parse(json);
```



---

**LET'S TAKE A LOOK**

---



# EXERCISE — JSON

---



## **KEY OBJECTIVE**

---

- ▶ Implement and interface with JSON data

## **TYPE OF EXERCISE**

---

- ▶ Pairs

## **TIMING**

---

*3 min*

1. Write JSON code that contains an error.
2. Write your code on the wall.
3. When everyone's code is done, we will look at the code together as a class and practice identifying errors.

# LAB — JSON

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## **KEY OBJECTIVE**

---

- ▶ Implement and interface with JSON data

## **TYPE OF EXERCISE**

---

- ▶ Individual or pair

## **TIMING**

---

*10 min*

1. Open `starter-code > 1-json-exercise > app.js` in your editor.
2. Follow the instructions to write code that produces the stated output.

# WORKING WITH NESTED DATA STRUCTURES

**YAY, I GOT SOME DATA!**

```
let person = '{"firstName":  
"Sasha","lastName": "Vodnik","city":  
"San Francisco","classes": ["JSD",  
"FEWD"],"classroom": 8,"launched":  
true,"dates": {"start": 20181113,"end":  
20190131}}';
```

**WAIT, WHAT?!**

# **WORKING WITH NESTED DATA STRUCTURES**

**1. PARSE THE JSON TO A JAVASCRIPT OBJECT (OR ARRAY!)**

**2. VIEW THE RESULTING DATA STRUCTURE**

**3. LOCATE THE DATA YOU WANT TO REFERENCE**

**4. IDENTIFY THE DATA TYPE OF THE TOP LEVEL, THEN WRITE CODE TO REFERENCE IT**

**5. IF NECESSARY, MOVE DOWN A LEVEL, THEN REPEAT PREVIOUS STEP**

# WORKING WITH NESTED DATA STRUCTURES

## 1. PARSE THE JSON TO A JAVASCRIPT OBJECT (OR ARRAY!)

```
let person = '{"firstName":  
"Sasha","lastName": "Vodnik","city":  
"San Francisco","classes": ["JSD",  
"FEWD"],"classroom": 8,"launched":  
true,"dates": {"start": 20181113,"end":  
20190131}}';
```



```
let personObject = JSON.parse(person);
```

# WORKING WITH NESTED DATA STRUCTURES

## 2. VIEW THE RESULTING DATA STRUCTURE

```
let personObject = JSON.parse(person);  
console.log(personObject);  
>
```



```
city: "San Francisco"  
▼ classes: Array(2)  
  0: "JSD"  
  1: "FEWD"  
  length: 2  
  ► __proto__: Array(0)  
classroom: 8  
▼ dates:  
  end: 20171113  
  start: 20170906  
  ► __proto__: Object  
firstName: "Sasha"  
lastName: "Vodnik"  
launched: true
```



# WORKING WITH NESTED DATA STRUCTURES

## 3. LOCATE THE DATA YOU WANT TO REFERENCE

```
city: "San Francisco"
▼ classes: Array(2)
  0: "JSD"
  1: "FEWD"
  length: 2
  ► __proto__: Array(0)
classroom: 8
▼ dates:
  end: 20171113
  start: 20170906
  ► __proto__: Object
firstName: "Sasha"
lastName: "Vodnik"
launched: true
```


# WORKING WITH NESTED DATA STRUCTURES

## 4. IDENTIFY THE DATA TYPE OF THE TOP LEVEL, THEN WRITE CODE TO REFERENCE IT

direct property:

```
console.log(personObject.city);  
> "San Francisco"
```

```
city: "San Francisco"  
▼ classes: Array(2)  
  0: "JSD"  
  1: "FEWD"  
  length: 2  
  ► __proto__: Array(0)  
classroom: 8  
▼ dates:  
  end: 20171113  
  start: 20170906  
  ► __proto__: Object  
firstName: "Sasha"  
lastName: "Vodnik"  
launched: true
```



# WORKING WITH NESTED DATA STRUCTURES

4. IDENTIFY THE DATA TYPE OF THE TOP LEVEL, THEN WRITE CODE TO REFERENCE IT

5. IF NECESSARY, MOVE DOWN A LEVEL, THEN REPEAT PREVIOUS STEP

```
city: "San Francisco"
▼ classes: Array(2)
  0: "JSD"
  1: "FEWD"
  length: 2
  ► __proto__: Array(0)
classroom: 8
▼ dates:
  end: 20171113
  start: 20170906
  ► __proto__: Object
firstName: "Sasha"
lastName: "Vodnik"
launched: true
```

direct property > array element

```
console.log(personObject.classes);
> ["JSD", "FEWD"]
```

```
console.log(personObject.classes[0]);
> "JSD"
```

# WORKING WITH NESTED DATA STRUCTURES

4. IDENTIFY THE DATA TYPE OF THE TOP LEVEL, THEN WRITE CODE TO REFERENCE IT

5. IF NECESSARY, MOVE DOWN A LEVEL, THEN REPEAT PREVIOUS STEP

```
city: "San Francisco"
▼ classes: Array(2)
  0: "JSD"
  1: "FEWD"
  length: 2
  ► __proto__: Array(0)
classroom: 8
▼ dates:
  end: 20171113
  start: 20170906
  ► __proto__: Object
firstName: "Sasha"
lastName: "Vodnik"
launched: true
```

direct property > nested object property

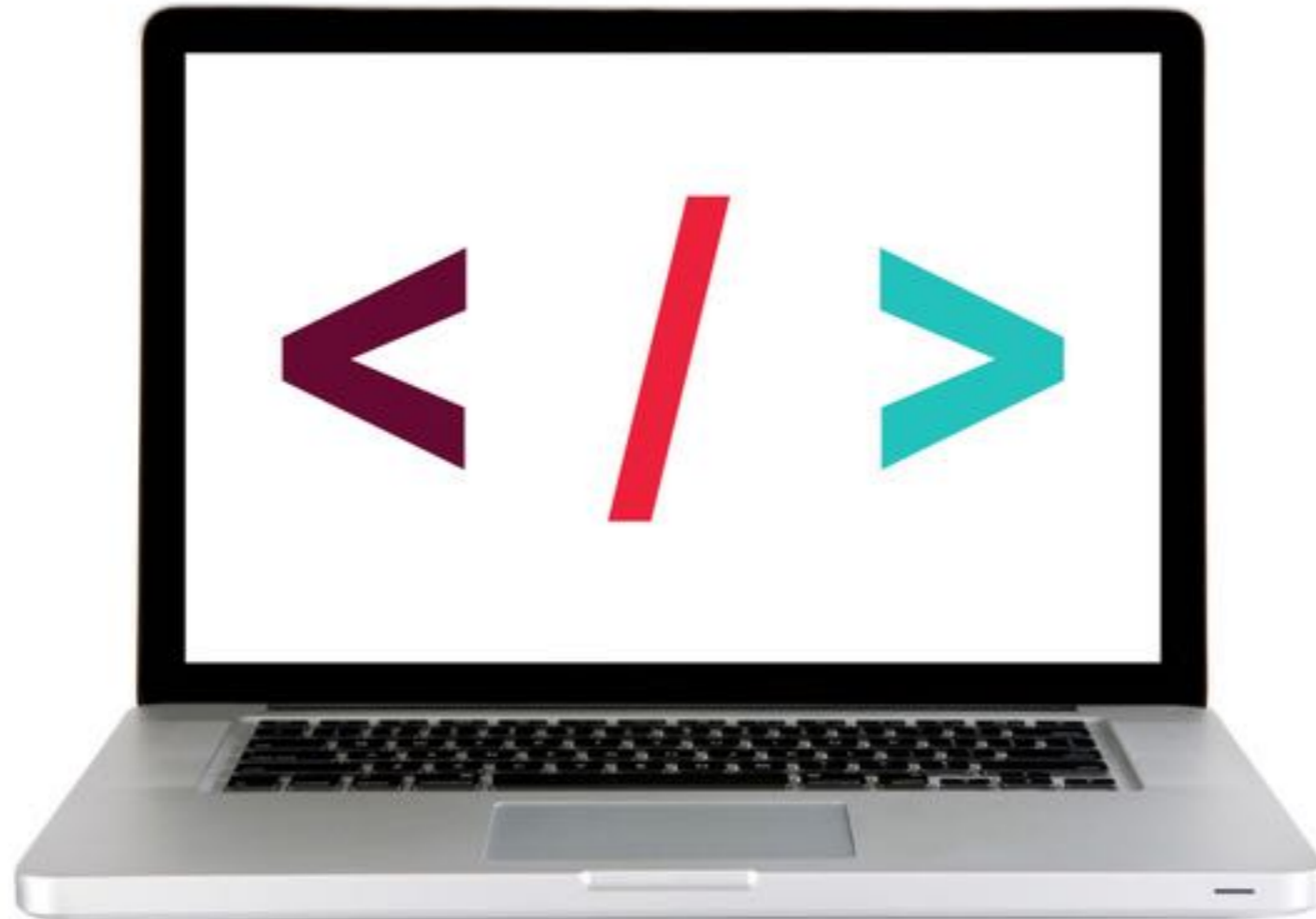
```
console.log(personObject.dates);
> {end:20171113,start:20170906}
```

```
console.log(personObject.dates.start);
> 20170906
```

---

**LET'S TAKE A LOOK**

---



# LAB — JSON

---



## **KEY OBJECTIVE**

---

- ▶ Implement and interface with JSON data

## **TYPE OF EXERCISE**

---

- ▶ Individual or pair

## **TIMING**

---

*10 min*

1. Open `starter-code > 2-data-structure-exercise > app.js` in your editor.
2. Follow the instructions to write code that produces the stated output.

# THE DOCUMENT OBJECT MODEL (DOM)

## DOM TREE — HTML FILE

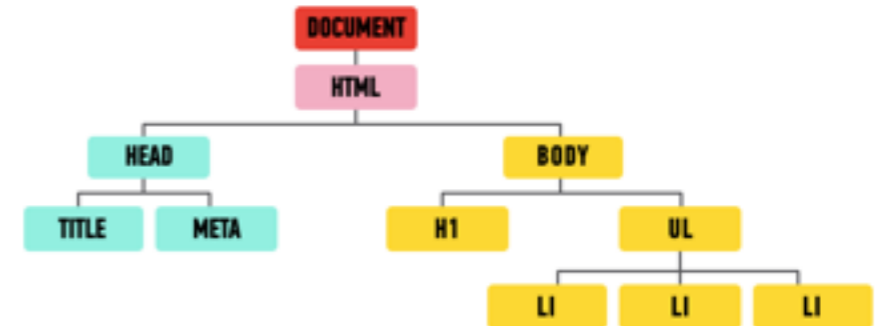
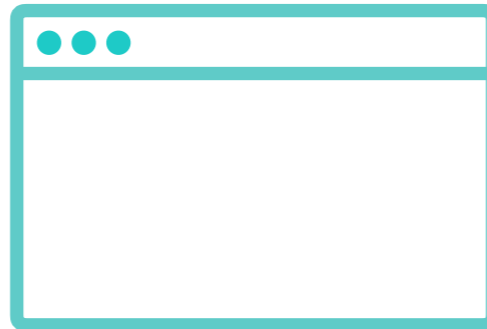
```
index.html *
1 <!DOCTYPE html>
2 <html lang="en">
3 <head>
4   <meta charset="UTF-8">
5   <title>The Evolution of Denim</title>
6 </head>
7 <body>
8
9   <h1>The Evolution of Denim</h1>
10  <p>
11    Chambray retro plaid gentrify letterpress.
    Taxidermy ennui cliche Intelligentsia. Echo
    Park umami authentic before they sold out. <a
    href="https://placekitten.com/">Forage
    wayfarers</a> listicle Kickstarter, Pitchfork
    cray messenger bag fap High Life tilde pug
    Blue Bottle mumblecore.
12  </p>
13  <ul>
14    <li>Dark Wash</li>
15    <li>Stone Wash</li>
16    <li>Chambray</li>
17  </ul>
18
19 </body>
20 </html>
```



# DOM TREE

- ▶ The browser pulls in this HTML document, analyzes it, and creates an *object model* of the page in memory.
- ▶ This model is called the *Document Object Model (DOM)*.
- ▶ The DOM is structured like a tree, a DOM Tree, like in the model below:

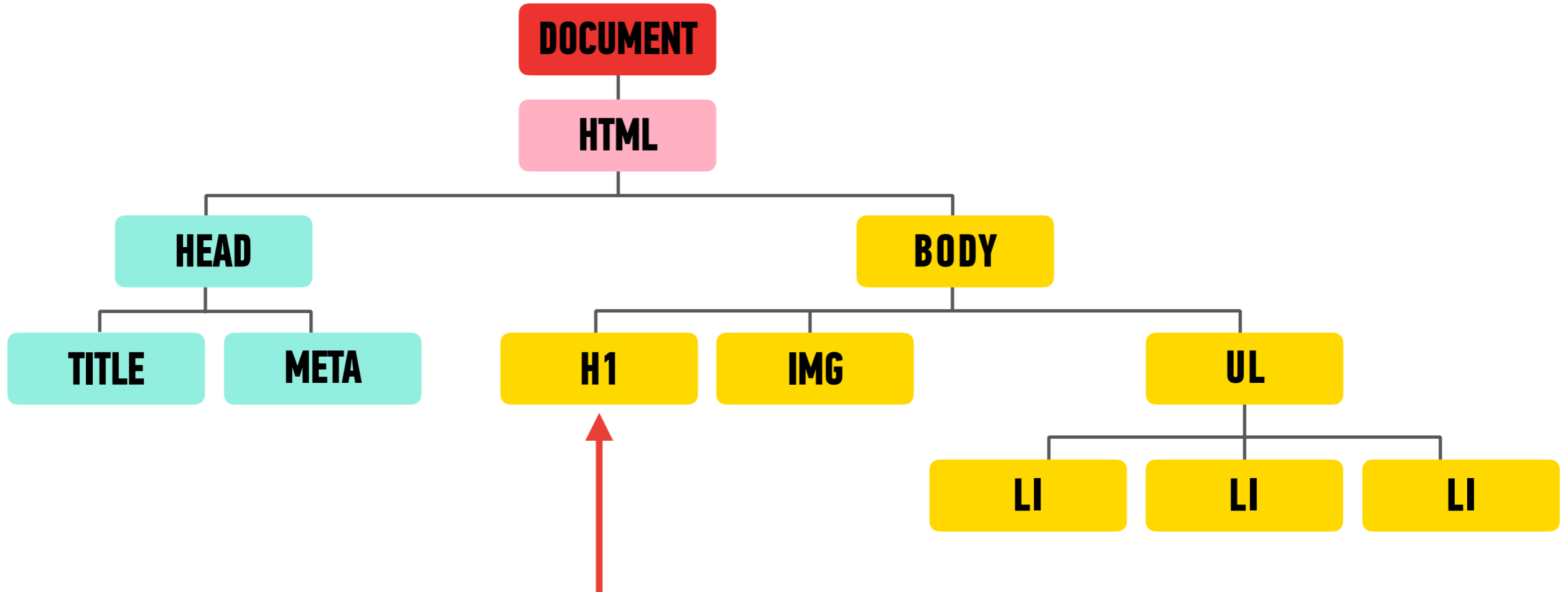
```
index.html
1 <!DOCTYPE html>
2 <html lang="en">
3 <head>
4 <meta charset="UTF-8">
5 <title>The Evolution of Denim</title>
6 </head>
7 <body>
8 <h1>The Evolution of Denim</h1>
9 <p>
10 Chambray retro plaid gentrify letterpress.
11 Taxidermy ennui cliche Intelligentsia. Echo
12 Park umami authentic before they sold out. <a
13 href="https://placekitten.com/">Forage
14 wayfarers</a> listicle Kickstarter, Pitchfork
15 cray messenger bag fao High Life tilde pug
16 Blue Bottle mumblecore.
17 </p>
18 <ul>
19 <li>Dark Wash</li>
20 <li>Stone Wash</li>
21 <li>Chambray</li>
22 </ul>
23 </body>
24 </html>
```



---

# DOM TREE

---



- ▶ Each element in the HTML document is represented by a *DOM node*.
- ▶ You can think of a node as a live object that you can access and change using JavaScript.
- ▶ When the model is updated, those changes are reflected on screen.

---

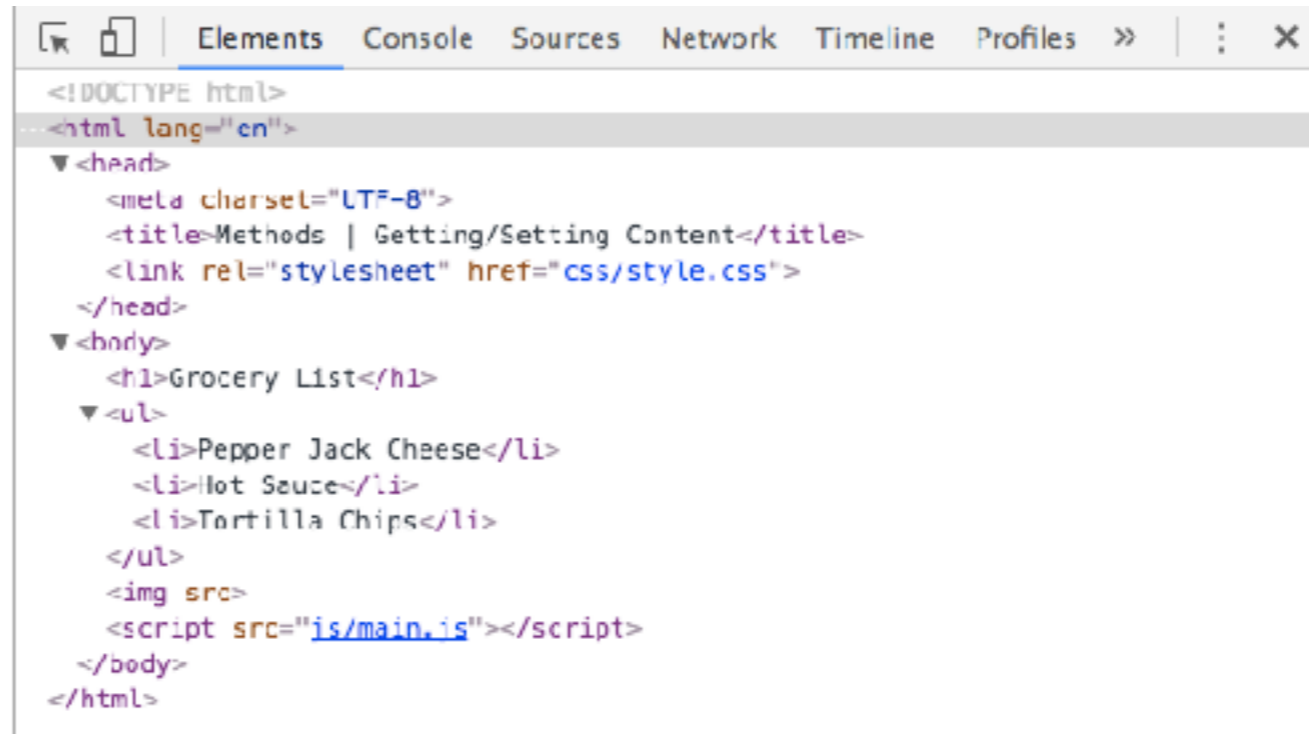
# DOM TREE

---

- ▶ In Chrome, you can go to View > Developer > Developer Tools and click on the Elements panel to take a look at the DOM tree.

## Grocery List

- Pepper Jack Cheese
- Hot Sauce
- Tortilla Chips

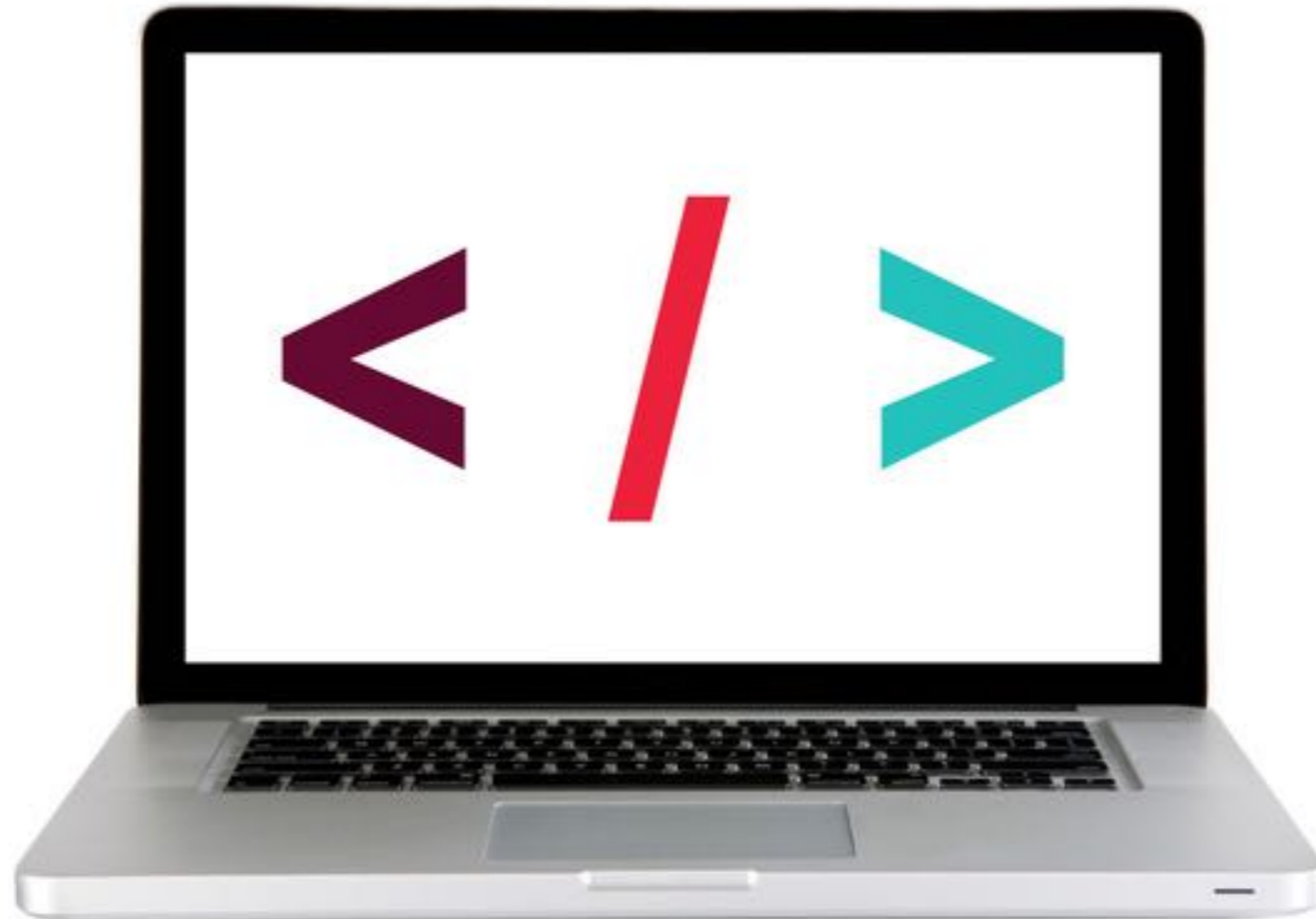


```
<!DOCTYPE html>
<html lang="en">
  <head>
    <meta charset="UTF-8">
    <title>Methods | Getting/Setting Content</title>
    <link rel="stylesheet" href="css/style.css">
  </head>
  <body>
    <h1>Grocery List</h1>
    <ul>
      <li>Pepper Jack Cheese</li>
      <li>Hot Sauce</li>
      <li>Tortilla Chips</li>
    </ul>
    <img src="">
    <script src="js/main.js"></script>
  </body>
</html>
```

---

**LET'S TAKE A LOOK**

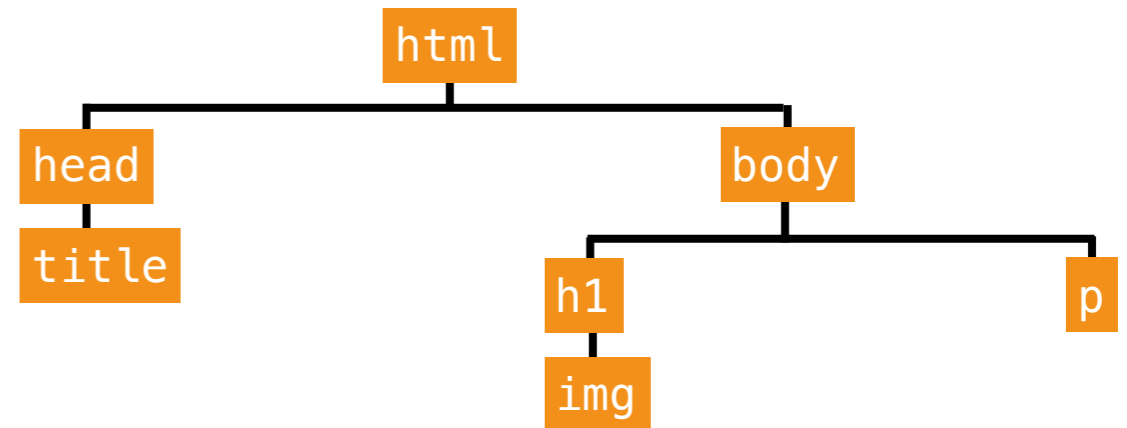
---



# Web page elements

# DOM Tree

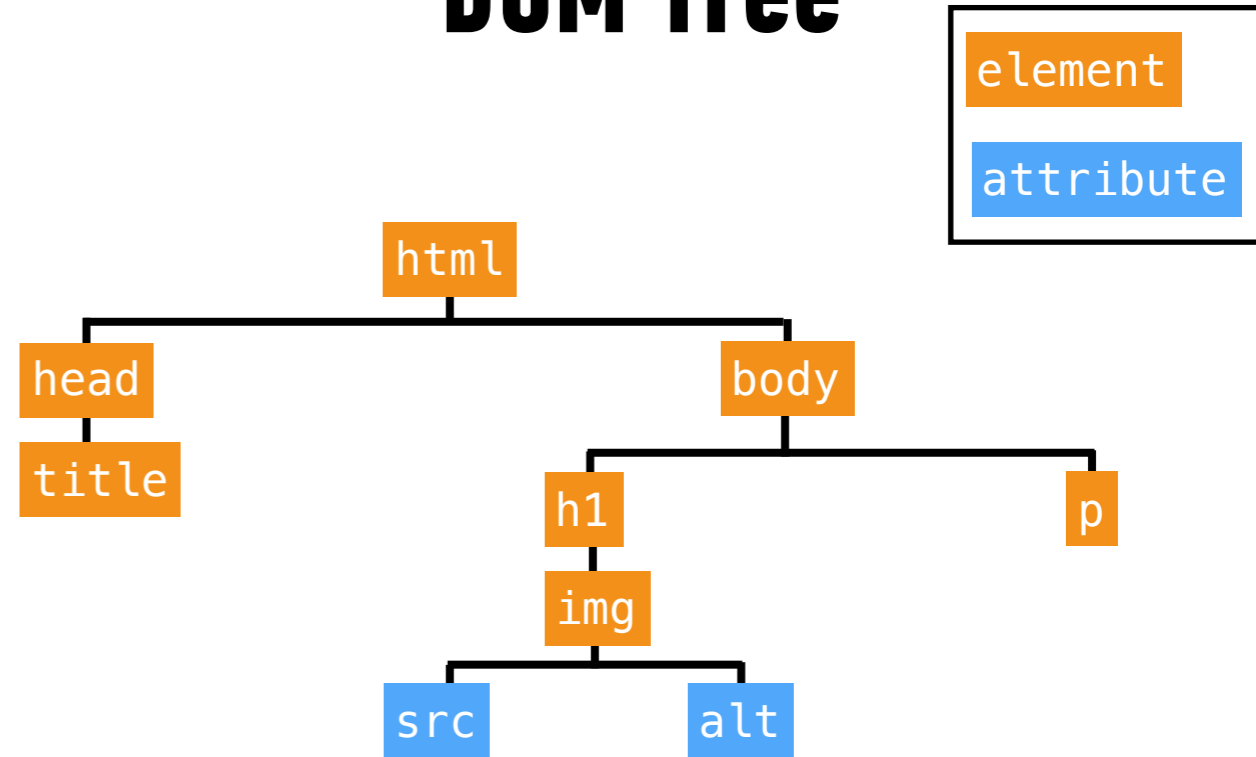
```
<html>
  <head>
    <title>JavaScript Basics</title>
  </head>
  <body>
    <h1>
      
    </h1>
    <p>First, master HTML and CSS.</p>
  </body>
</html>
```



# Web page elements

```
<html>
  <head>
    <title>JavaScript Basics</title>
  </head>
  <body>
    <h1>
      
    </h1>
    <p>First, master HTML and CSS.</p>
  </body>
</html>
```

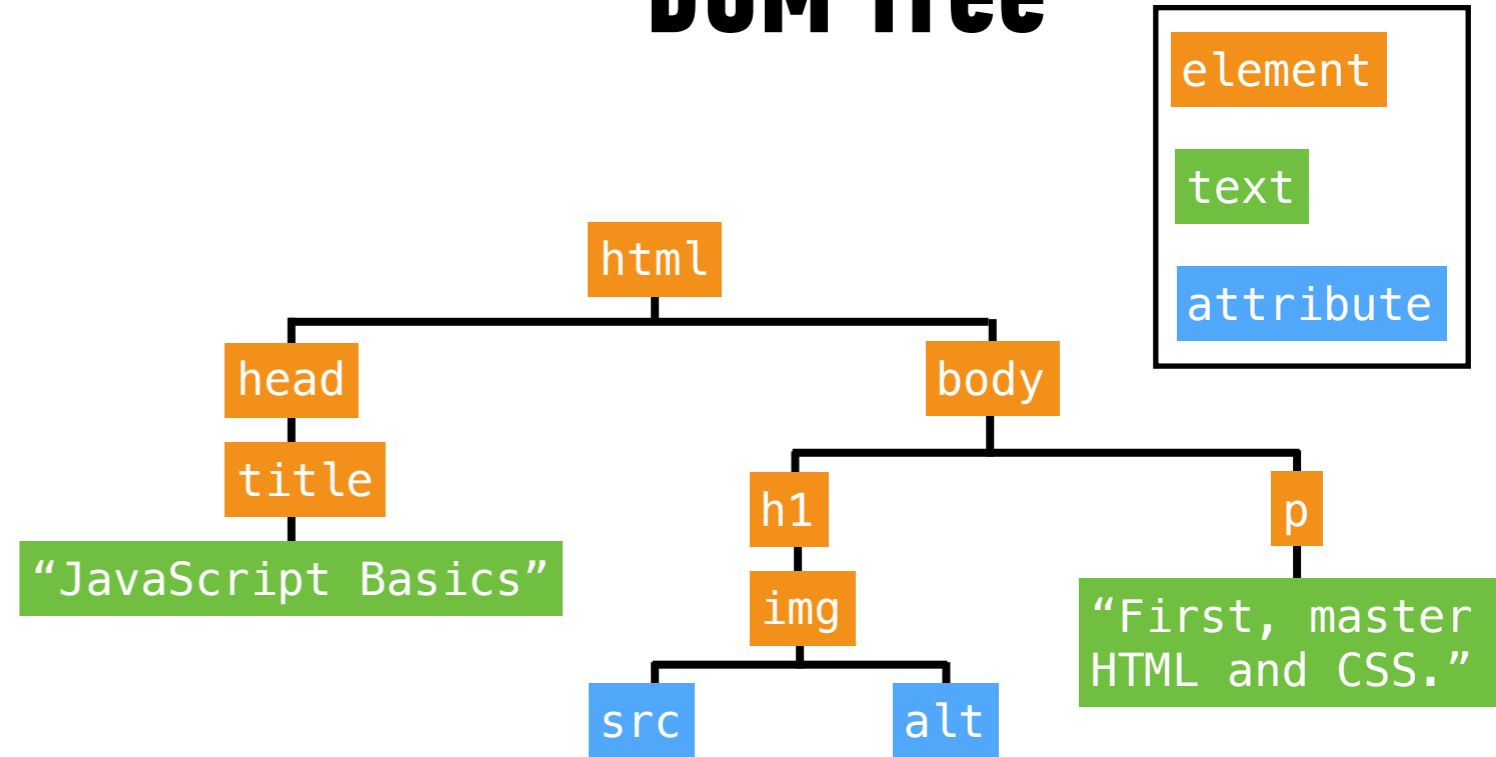
## DOM Tree



# Web page elements

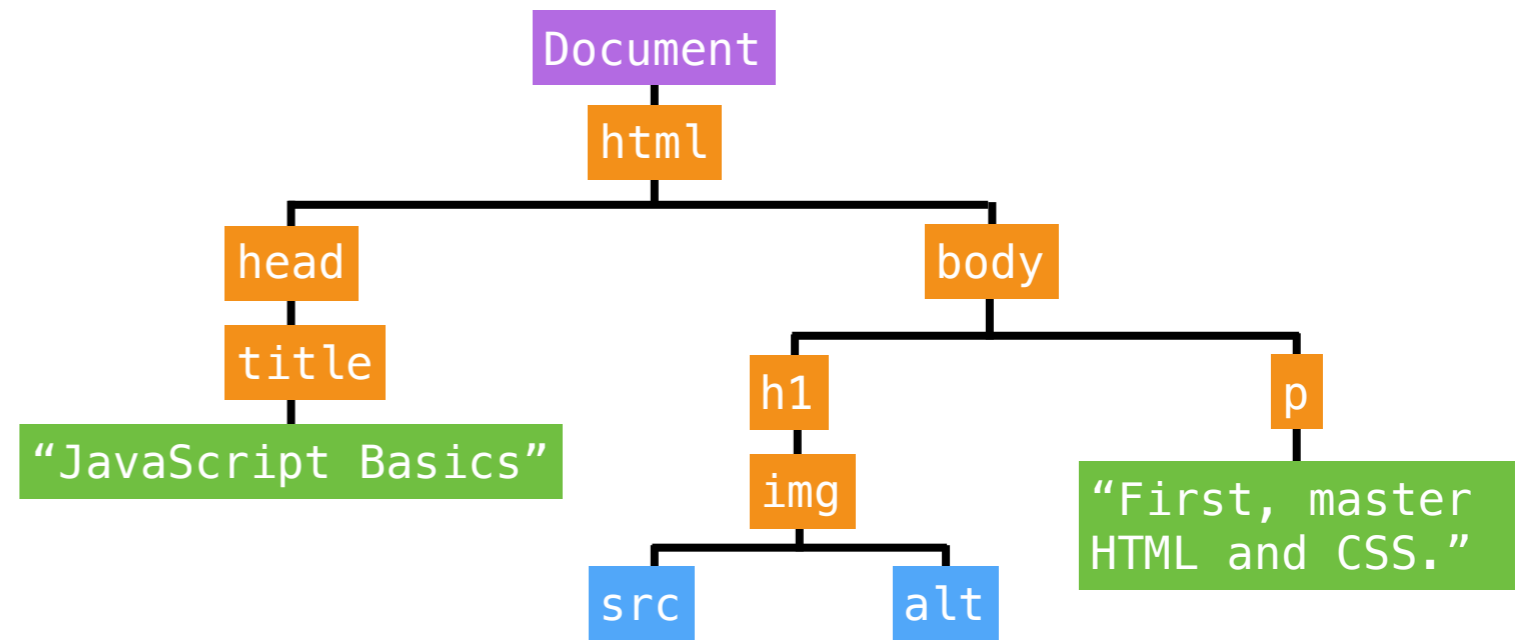
```
<html>
  <head>
    <title>JavaScript Basics</title>
  </head>
  <body>
    <h1>
      
    </h1>
    <p>First, master HTML and CSS.</p>
  </body>
</html>
```

## DOM Tree



# The Document object

- ▶ Created by the browser
- ▶ Contains all web page elements as descendant objects
- ▶ Also includes its own properties and methods





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# EXERCISE

---



EXERCISE

## **KEY OBJECTIVE**

---

- ▶ Identify differences between the DOM and HTML

## **TYPE OF EXERCISE**

---

- ▶ Pairs

## **TIMING**

---

*2 min*

1. Discuss how the DOM is different from a page's HTML

# **DOM MANIPULATION**

# Selecting an element in the DOM

- `getElementById()`
- `getElementsByClassName()`
- `getElementsByTagName()`
- `querySelector()`
- `querySelectorAll()`

Let us select DOM elements using CSS selector syntax



# querySelector()

- Takes a single argument, a string containing CSS selector

## HTML

```
<body>
...
<p id="main">Lorem ipsum</p>
...
</body>
```

## JavaScript

```
document.querySelector('#main');
```

# querySelector()

- Selects the **first** DOM element that matches the specified CSS selector

```
<body>
  ...
  <ul>
    <li>Lorem ipsum</li>
    <li>Lorem ipsum</li>
    <li>Lorem ipsum</li>
  </ul>
  ...
</body>
```

JavaScript

```
document.querySelector('li');
```

# querySelectorAll()

- Takes a single argument, a string containing CSS selector
- Selects all DOM elements that match this CSS selector
- Returns a NodeList, which is similar to an array

```
<body>
...
<ul>
  <li>Lorem ipsum</li>
  <li>Lorem ipsum</li>
  <li>Lorem ipsum</li>
</ul>
...
</body>
```

JavaScript

```
document.querySelectorAll('li');
```

# What can we do with a selected element?

- Get and set its text content with the `innerHTML` property
- Get and set its attribute values by referencing them directly (`id`, `src`, etc.)

# innerHTML

- › Gets the existing content of an element, including any nested HTML tags
- › Sets new content in an element

```
var item = document.querySelector('li');  
console.log(item.innerHTML) // Gets value: "Lorem ipsum"  
item.innerHTML = 'Apples' // Sets value: 'Apples'
```



# className property

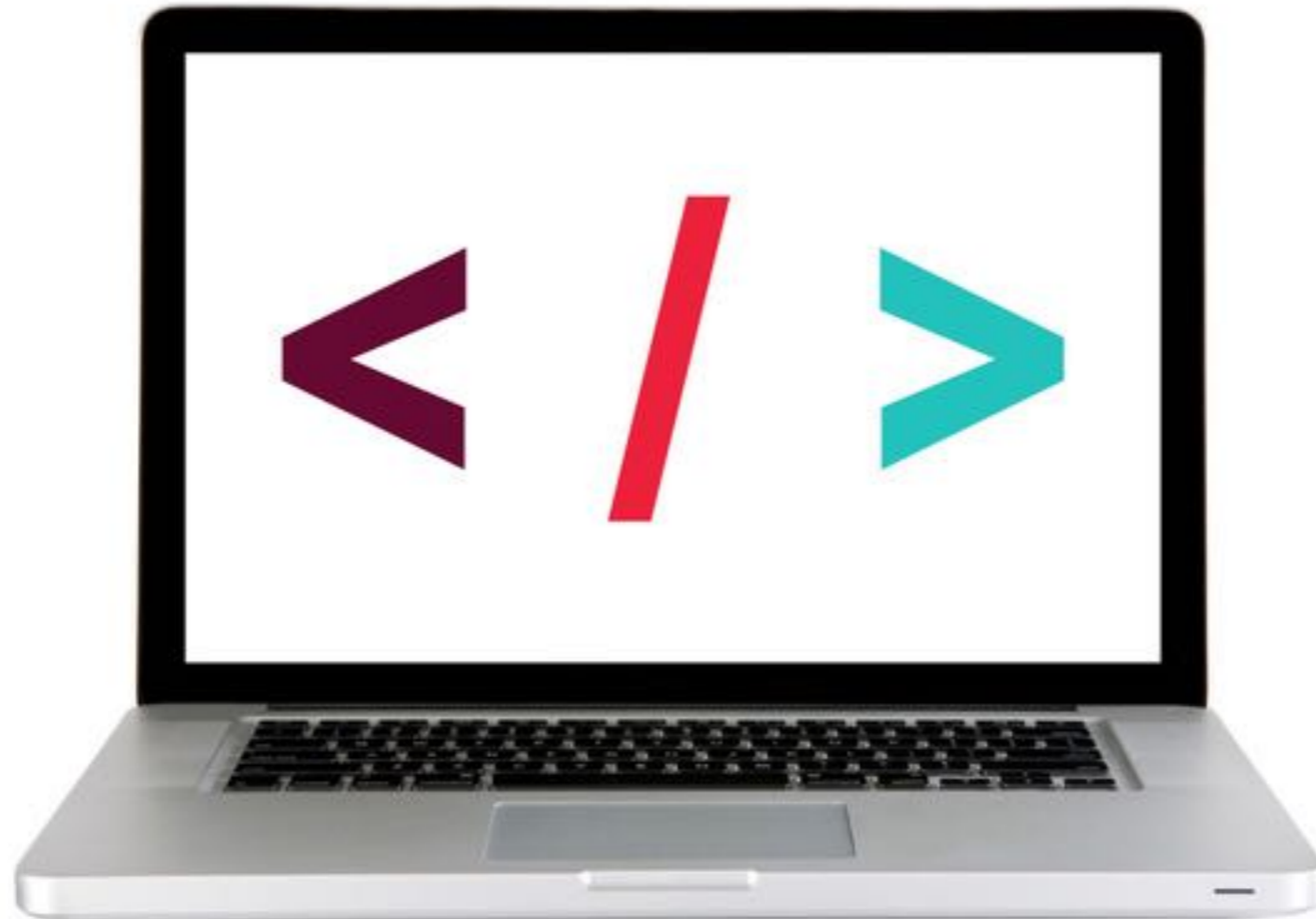
- Gets/sets an element's class attribute value
- CSS style sheet contains a style rule for each class
  - » Appearance of element changes based on which class is applied
  - » This is the best practice.

```
var item = document.querySelector('li');  
  
console.log(item.className) // Gets value: 'default'  
  
item.className = 'selected'  
// Sets value: 'selected'
```

---

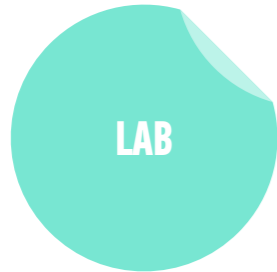
**LET'S TAKE A LOOK**

---



# LAB — JSON

---



## **KEY OBJECTIVE**

---

- ▶ Use vanilla JavaScript methods and properties to create and modify DOM nodes.

## **TYPE OF EXERCISE**

---

- ▶ Individual or pair

## **TIMING**

---

*5 min*

1. Open `starter-code > 4-dom-exercise > app.js` in your editor.
2. Follow the instructions to write code that selects and modifies the indicated elements and content.

# LAB — JSON

---



## **KEY OBJECTIVE**

---

- ▶ Use vanilla JavaScript methods and properties to create and modify DOM nodes.

## **TYPE OF EXERCISE**

---

- ▶ Individual or pair

## **TIMING**

---

*5 min*

1. Open `starter-code > 5-dom-attributes-exercise > app.js` in your editor.
2. Follow the instructions to write code that selects and modifies the indicated elements and content.

# Adding content to the DOM

1. create a new element with `document.createElement()`

element

# Adding content to the DOM

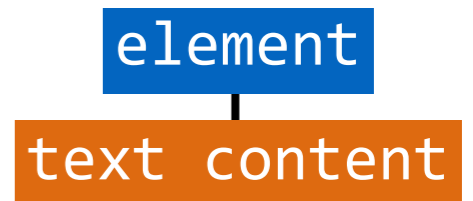
1. create a new element with `document.createElement()`
2. create new content for that element with `document.createTextNode()`

element

text content

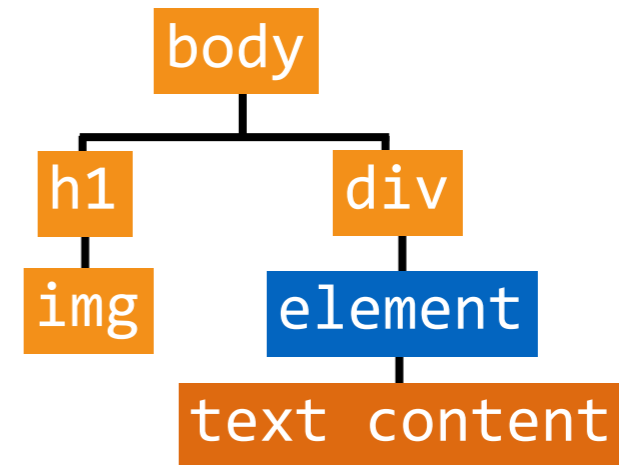
# Adding content to the DOM

1. create a new element with `document.createElement()`
2. create new content for that element with `document.createTextNode()`
3. **attach the new text content to the new element with `appendChild()`**



# Adding content to the DOM

1. create a new element with `document.createElement()`
2. create new content for that element with `document.createTextNode()`
3. attach the new text content to the new element with `appendChild()`
4. **attach the new element to the DOM with `appendChild()`**





# createElement()

- Creates a new element

```
document.createElement('li'); // creates an li element
```

- Created element isn't attached to DOM
  - » assign variable when creating so you can reference later

```
let item1 = document.createElement('li');  
let item2 = document.createElement('li');
```

# createTextNode()

- ▶ Creates text content that can be added as the child of another element
- ▶ Created text node isn't attached to DOM
  - » assign variable when creating so you can reference later

```
let text1 = document.createTextNode('banana');  
let text2 = document.createTextNode('apple');
```

# appendChild()

- Attaches element or node as child of specified element
  - » Attaching to an element that's not part of the DOM creates/expands a **document fragment**

- Syntax:

```
parent.appendChild(child);
```

```
item1.appendChild(text1); // adds text1 text to item1 li  
item2.appendChild(text2); // adds text2 text to item2 li
```

## appendChild() (continued)

- Attaches element or node as child of specified element
  - » Attaching to a DOM element makes it part of the DOM

- Syntax:

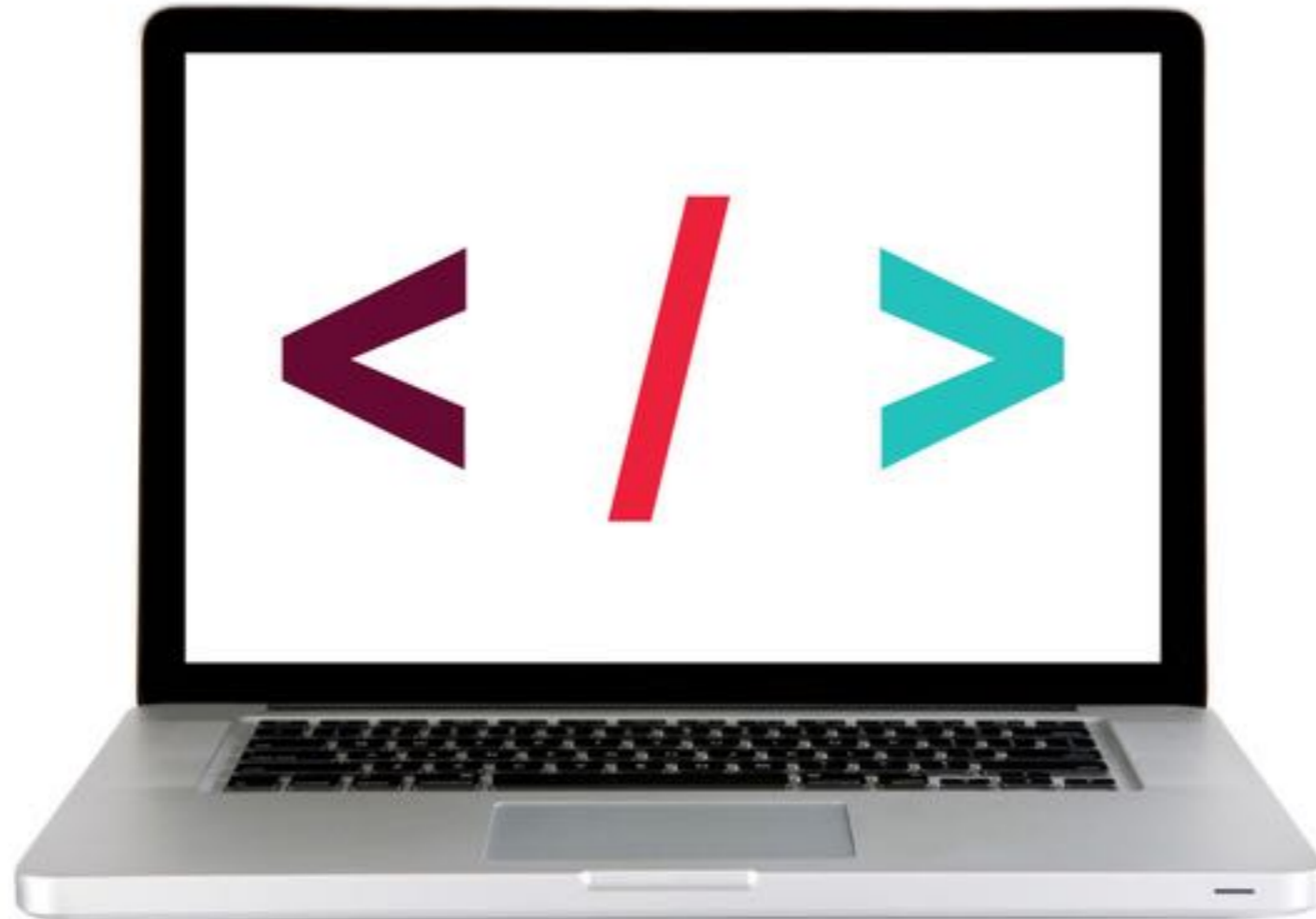
```
parent.appendChild(child);
```

```
let list = document.querySelector('ul'); // selects ul element
list.appendChild(item1); // adds item1 li to list ul
list.appendChild(item2); // adds item2 li to list ul
```

---

**LET'S TAKE A LOOK**

---



---

# EXERCISE

---



EXERCISE

## **KEY OBJECTIVE**

---

- ▶ Explain and use JavaScript methods for DOM manipulation.

## **TYPE OF EXERCISE**

---

- ▶ Pairs

## **TIMING**

---

*2 min*

1. Work together to create and complete a list of the four steps in DOM manipulation.
2. For each step in your list, add the method used.

---

# EXERCISE – ADD CONTENT TO A WEB PAGE USING JAVASCRIPT

---



EXERCISE

## LOCATION

---

▶ starter-code > Homework-3 > create-append-homework

## TIMING

---

*until 9:20*

1. Open `preview.png`. Your task is to use DOM manipulation to build the sidebar shown in the image and add it to the `blog.html` web page.
2. Open `app.js` in your editor, then follow the instructions to create and the “About us” heading and the 2 paragraphs of text to the sidebar.
3. BONUS 1: Open `preview-bonus.png`, then write JavaScript code to add the image shown to the sidebar. (Filename and location in `app.js`.)
4. BONUS 2: Create and append the “Recent issues” heading and list.

# **Exit Tickets!**

**(Class #6)**



# **LEARNING OBJECTIVES – REVIEW**

- Implement and interface with JSON data
- Identify differences between the DOM and HTML.
- Use vanilla JavaScript methods and properties to create and modify DOM nodes.

# **NEXT CLASS PREVIEW**

## **Intro to the DOM & jQuery**

- Manipulate the DOM by using jQuery selectors and functions.
- Create DOM event handlers using jQuery.

# **Q&A**